



# FINAL PDF SUBMISSION

Samuel Molina  
2D design for games (29231)

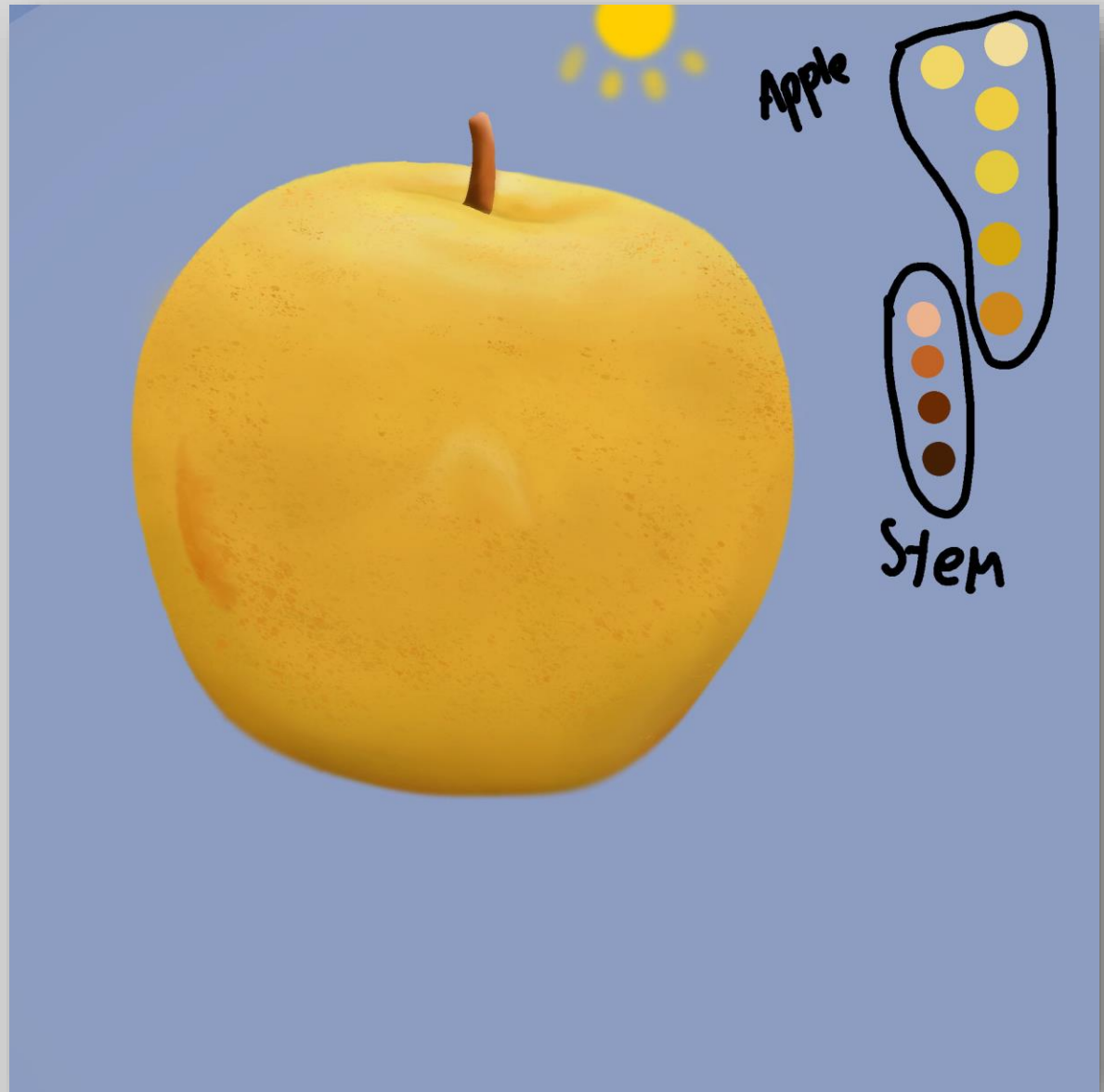


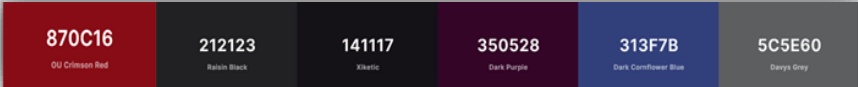
# BEST WORKS



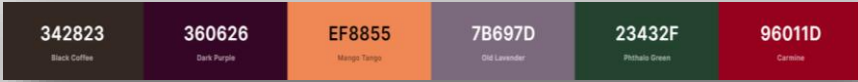
SHADING

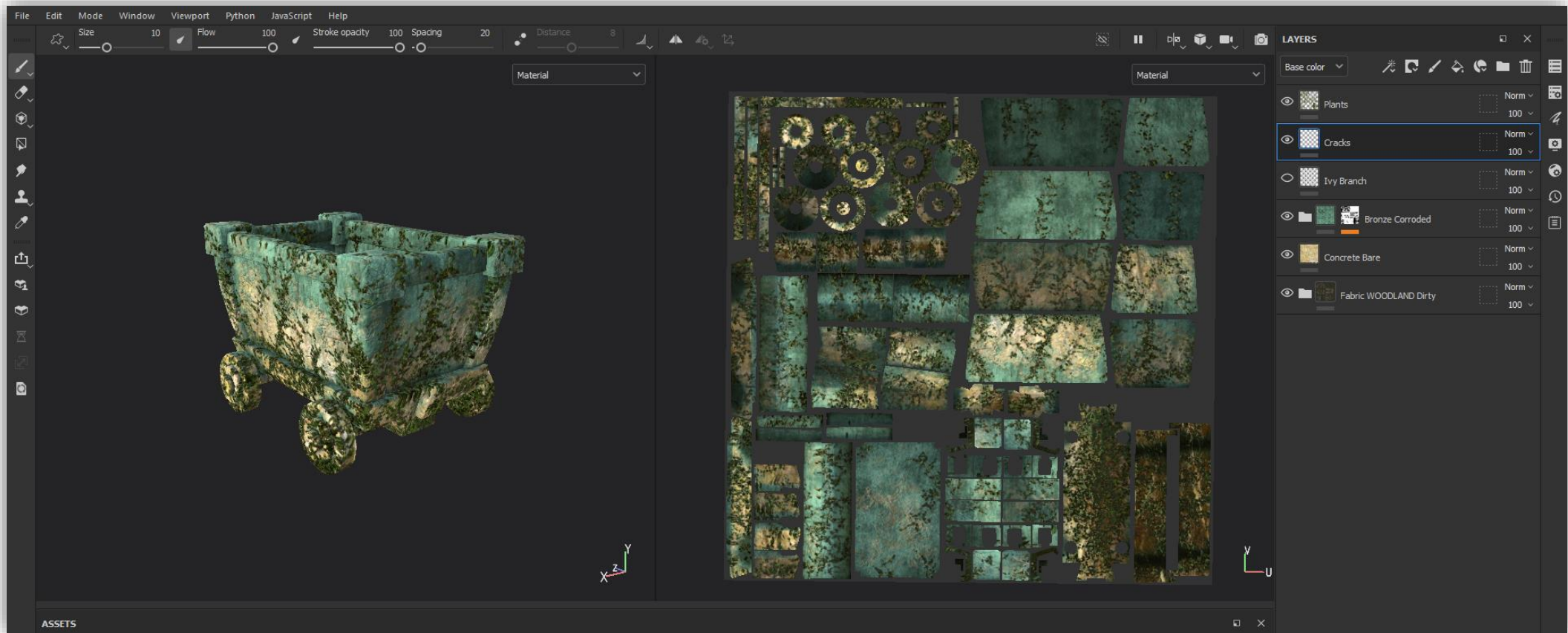
COLORED  
DRAWING:  
APPLE



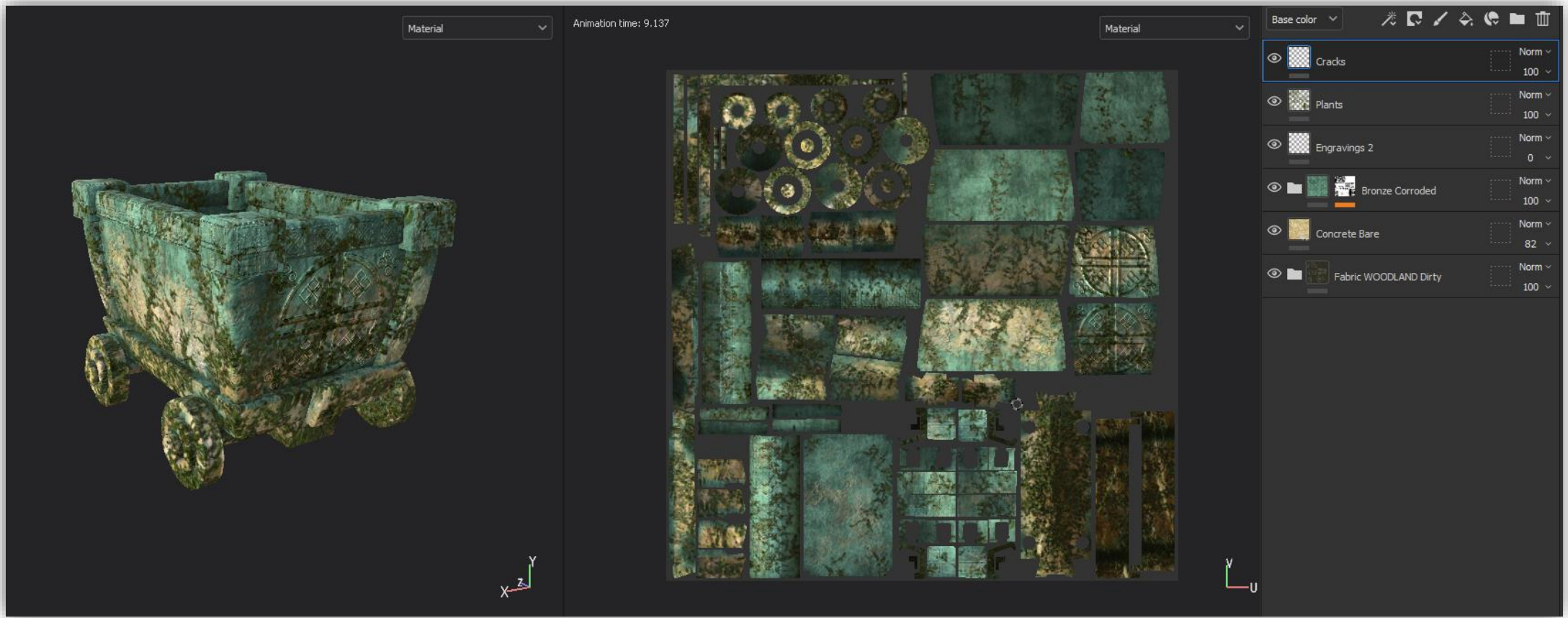


FULLY RENDERED CREATURE CONCEPT



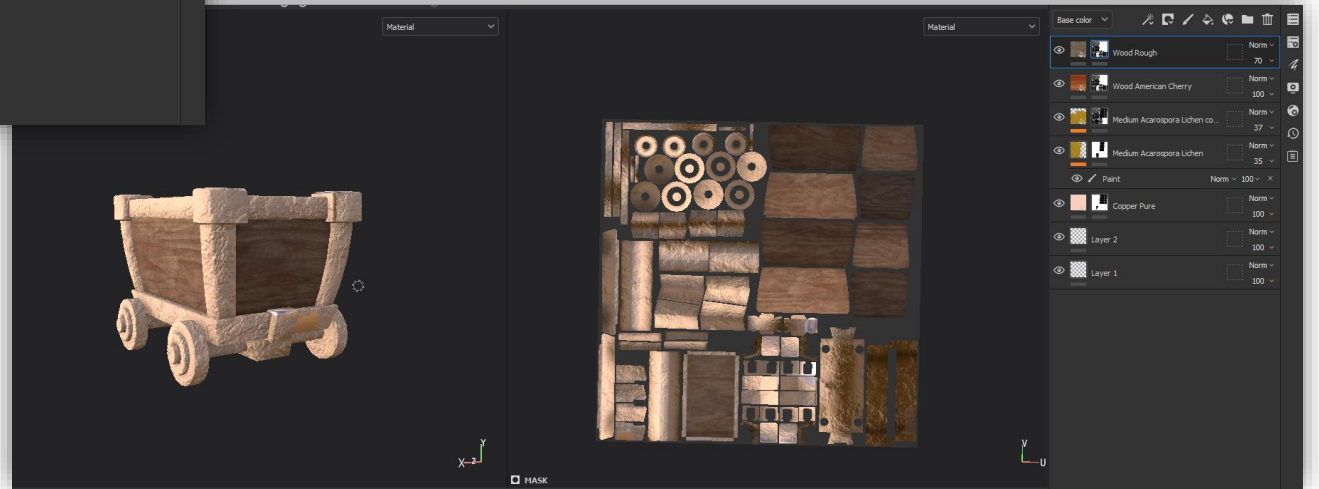
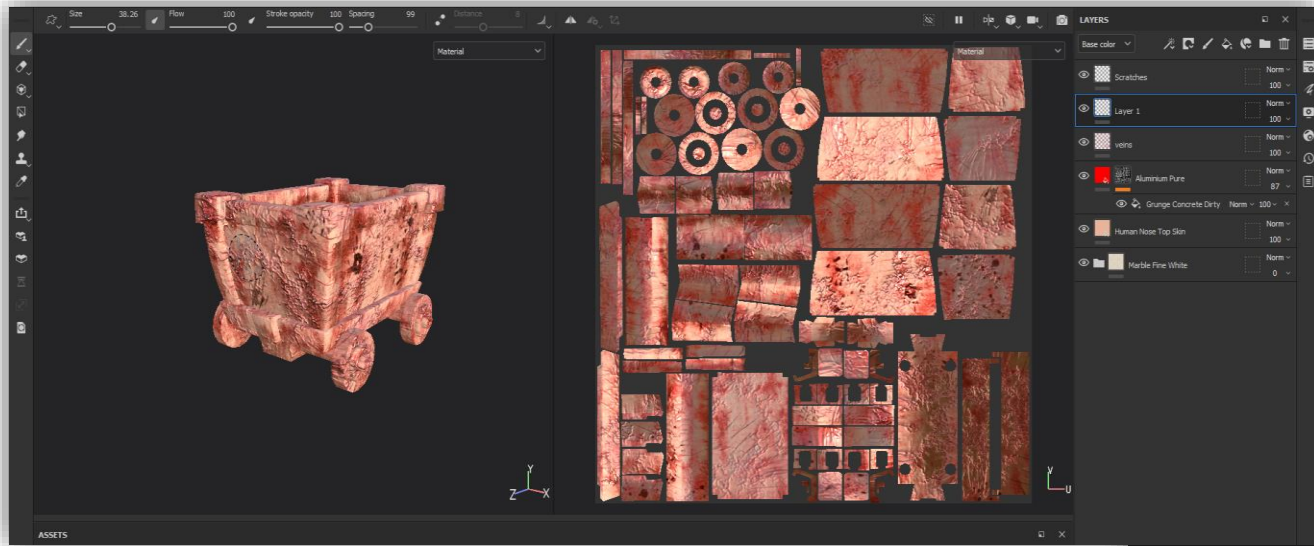


# Substance Painter Minecart (1<sup>st</sup> Version)



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# Substance Painter Minecart (with Engravings)

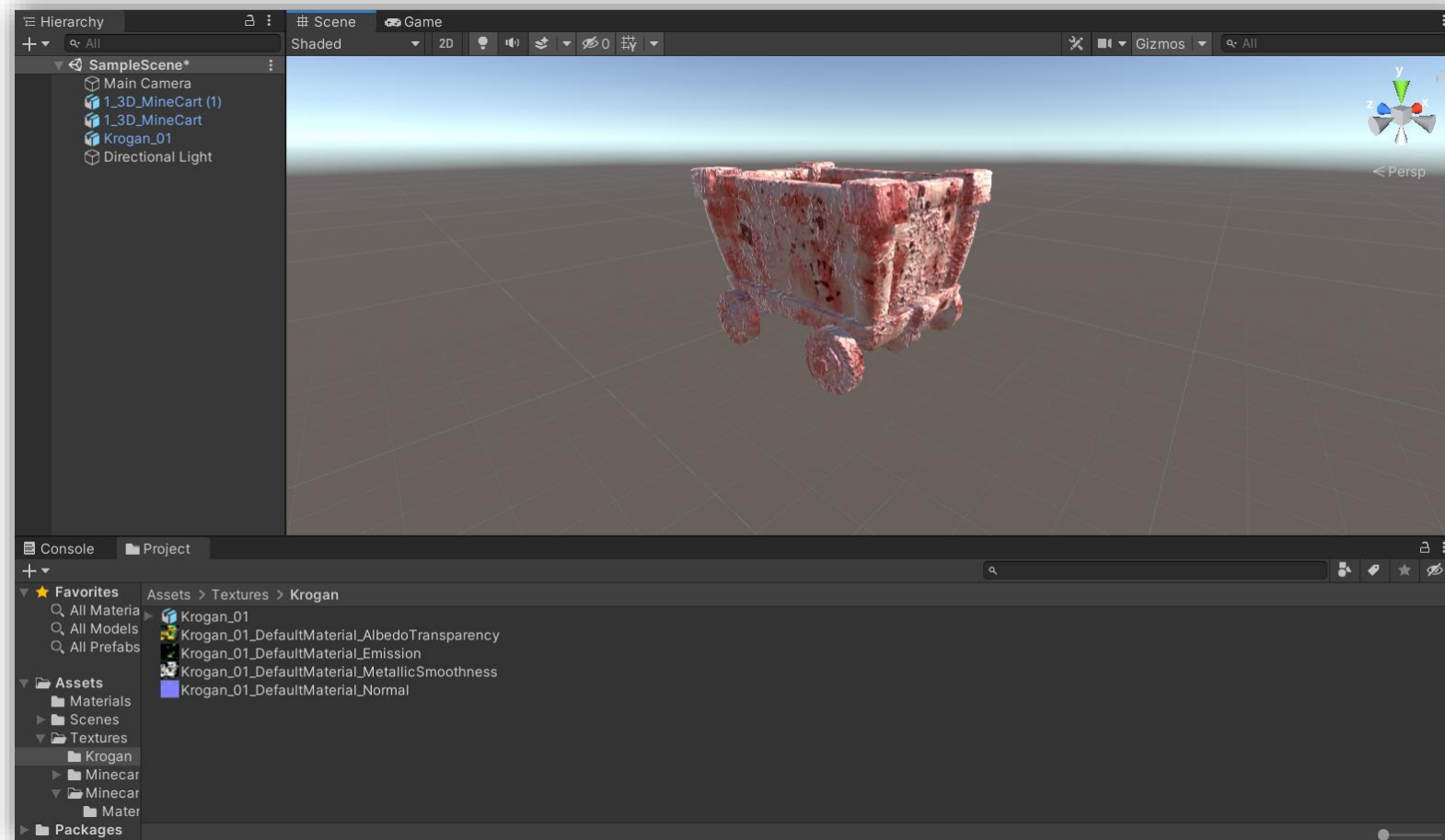


# Additional Minecart Works

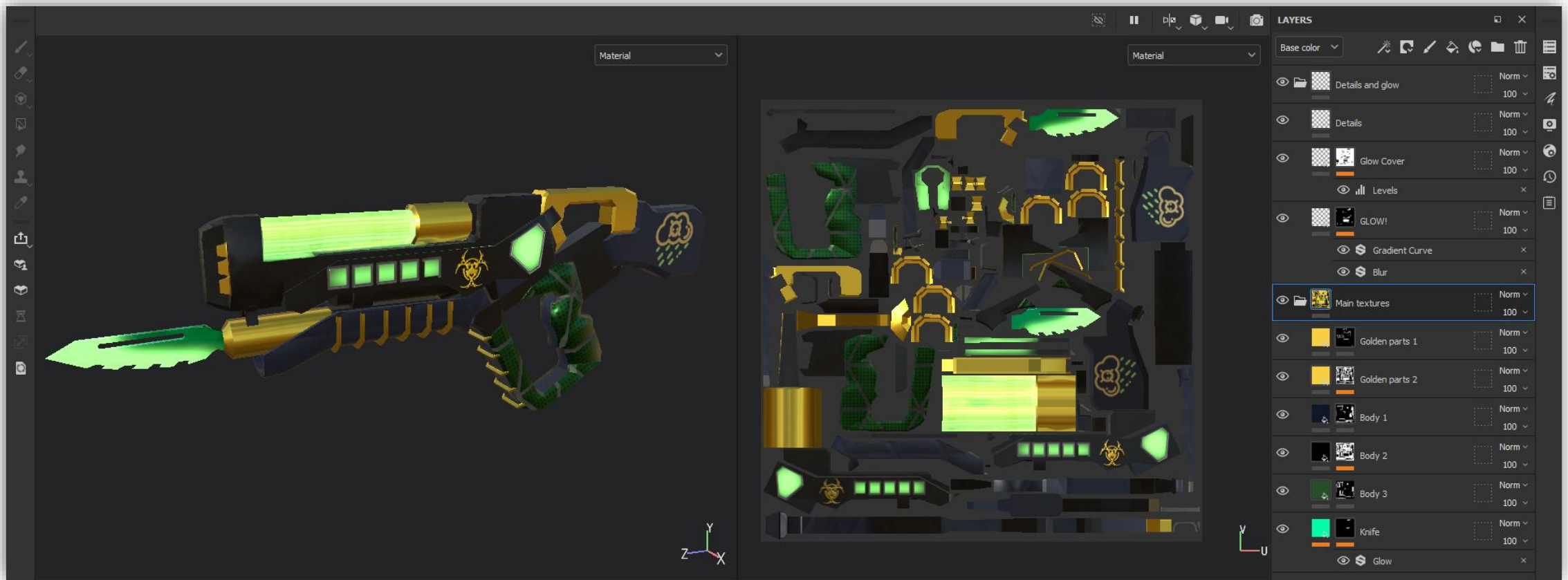
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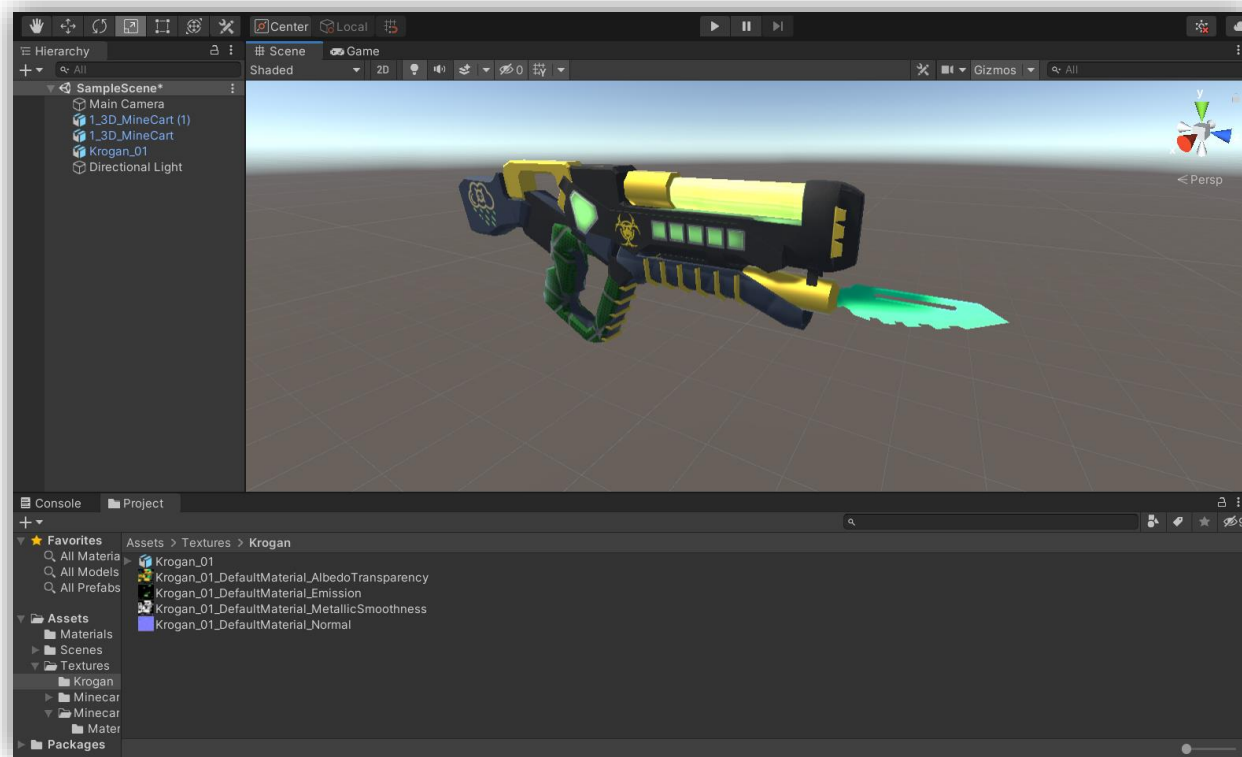
# Additional Work in Unity



# Substance Painter Gun



# Gun in Unity



# Gif: Knight

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# Placeholder Name Game

