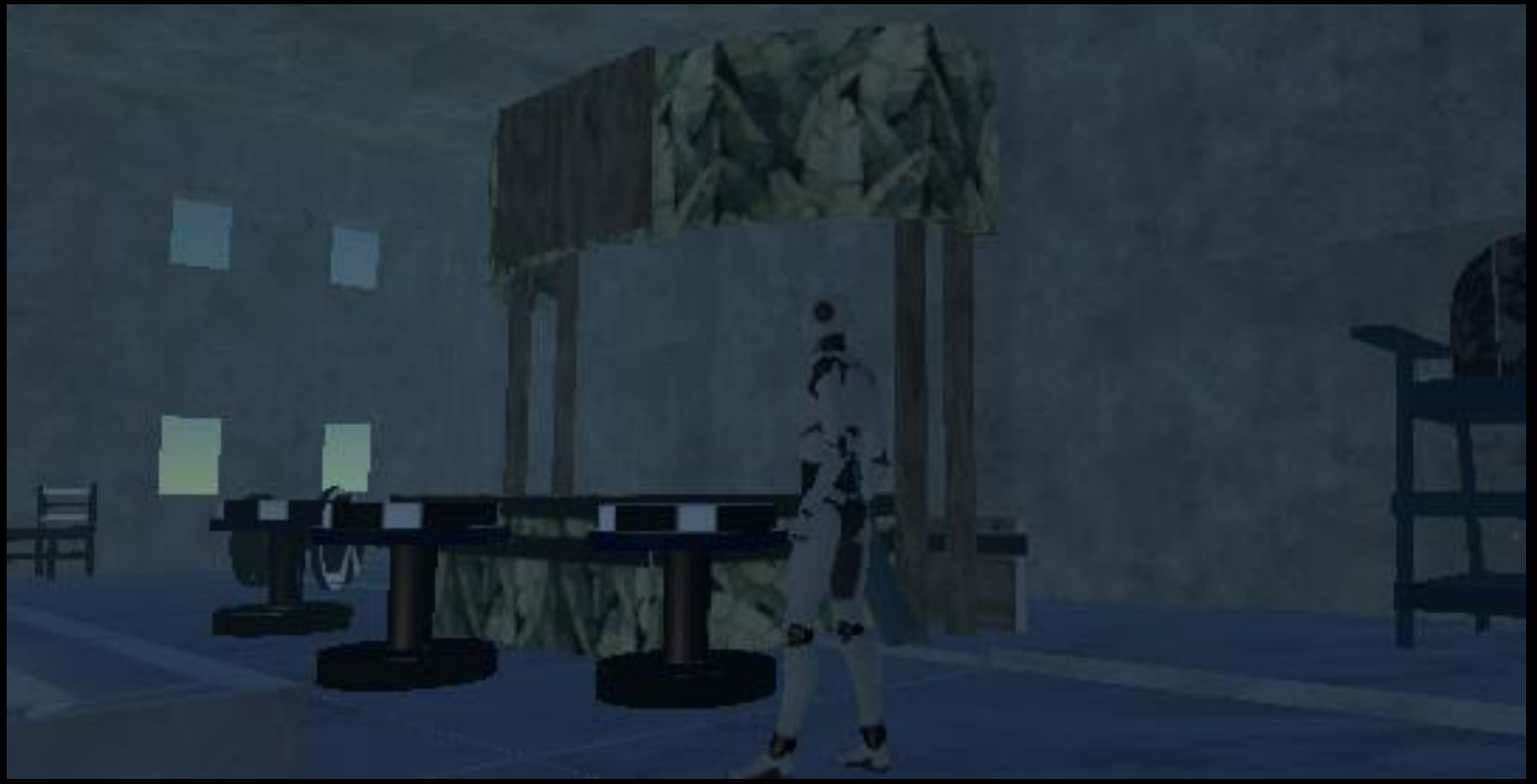
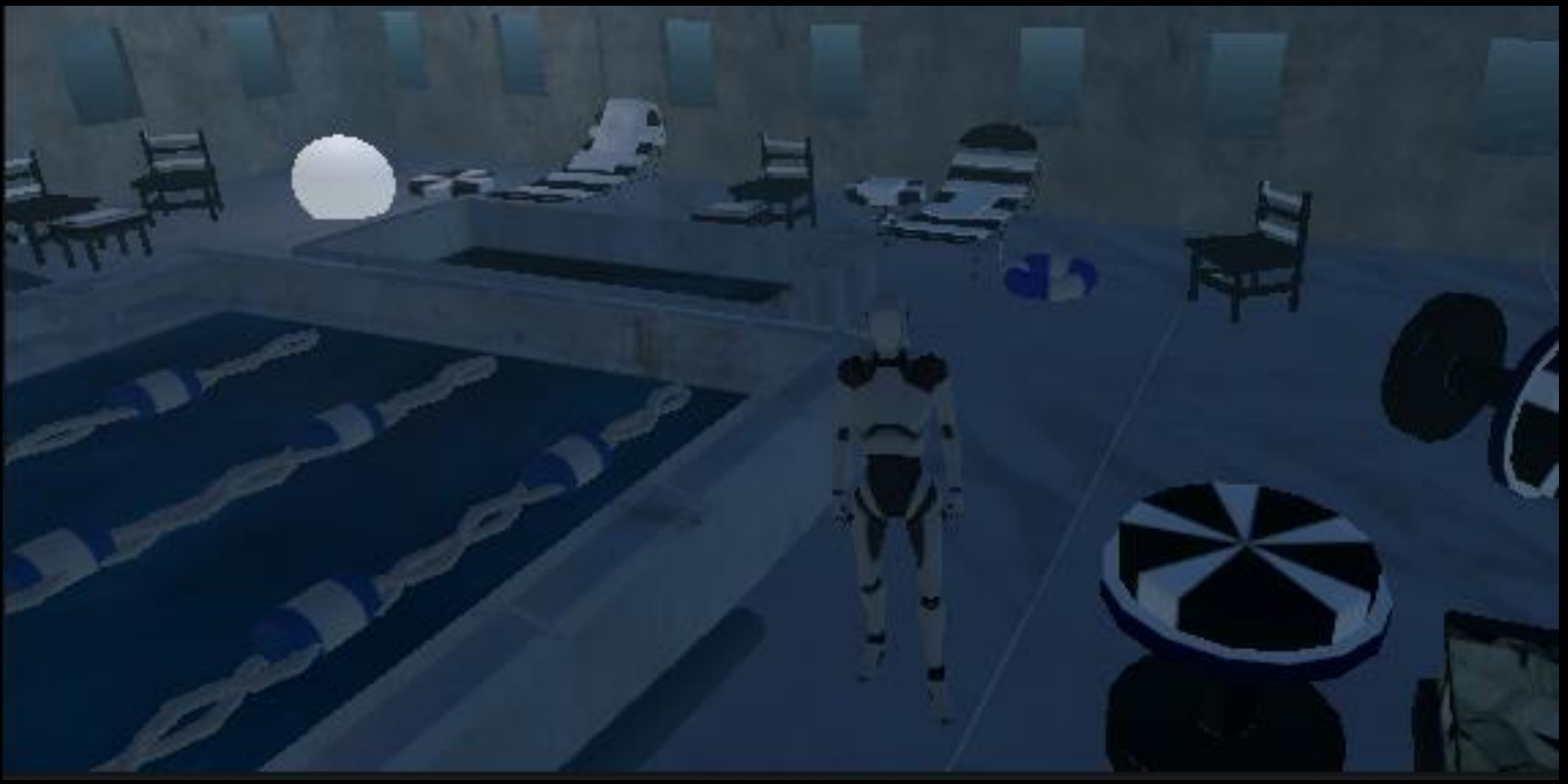
Final Project

Vincent Morales
Professor Blankenship
Spring 2023

Showcase:





Project Development: Show

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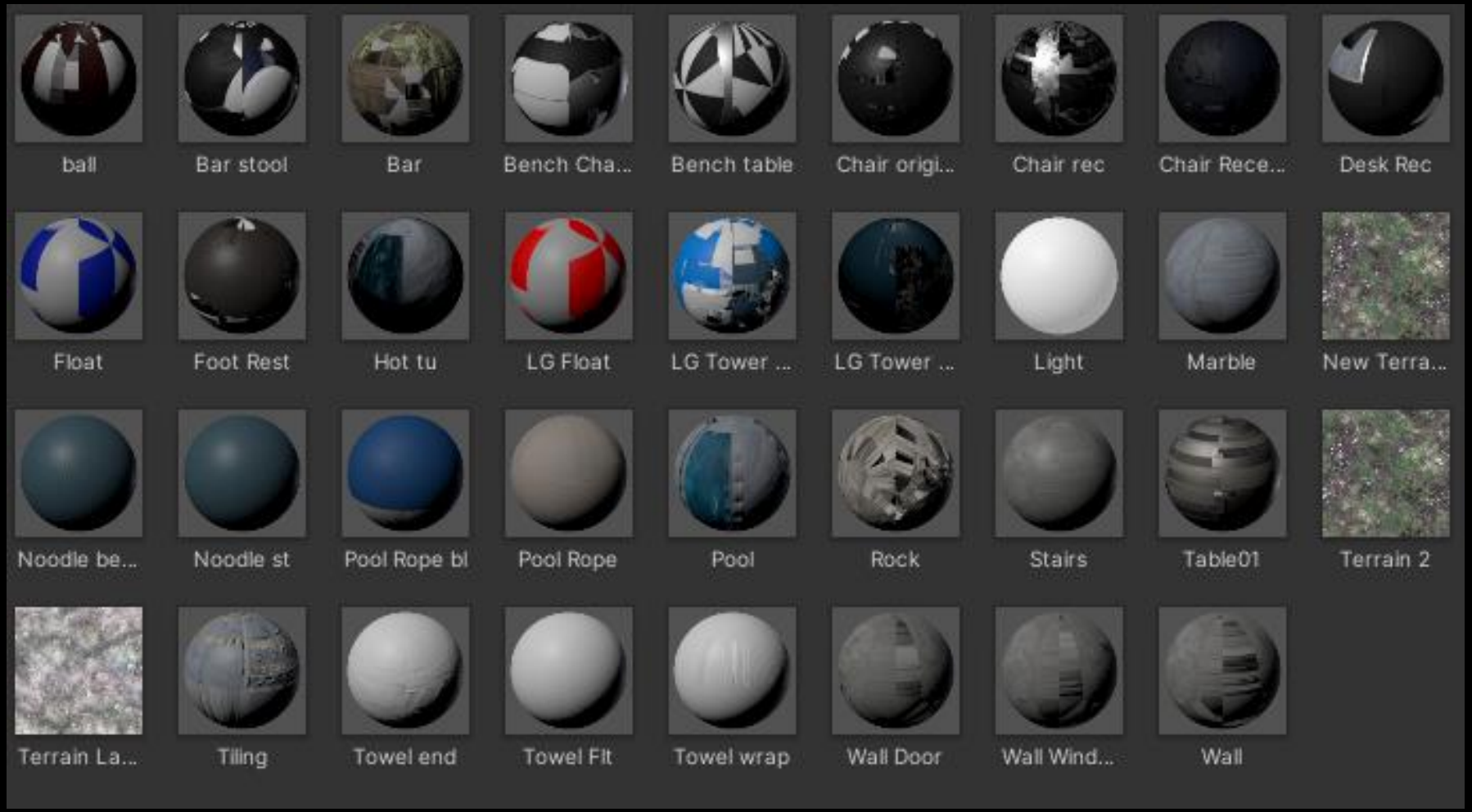
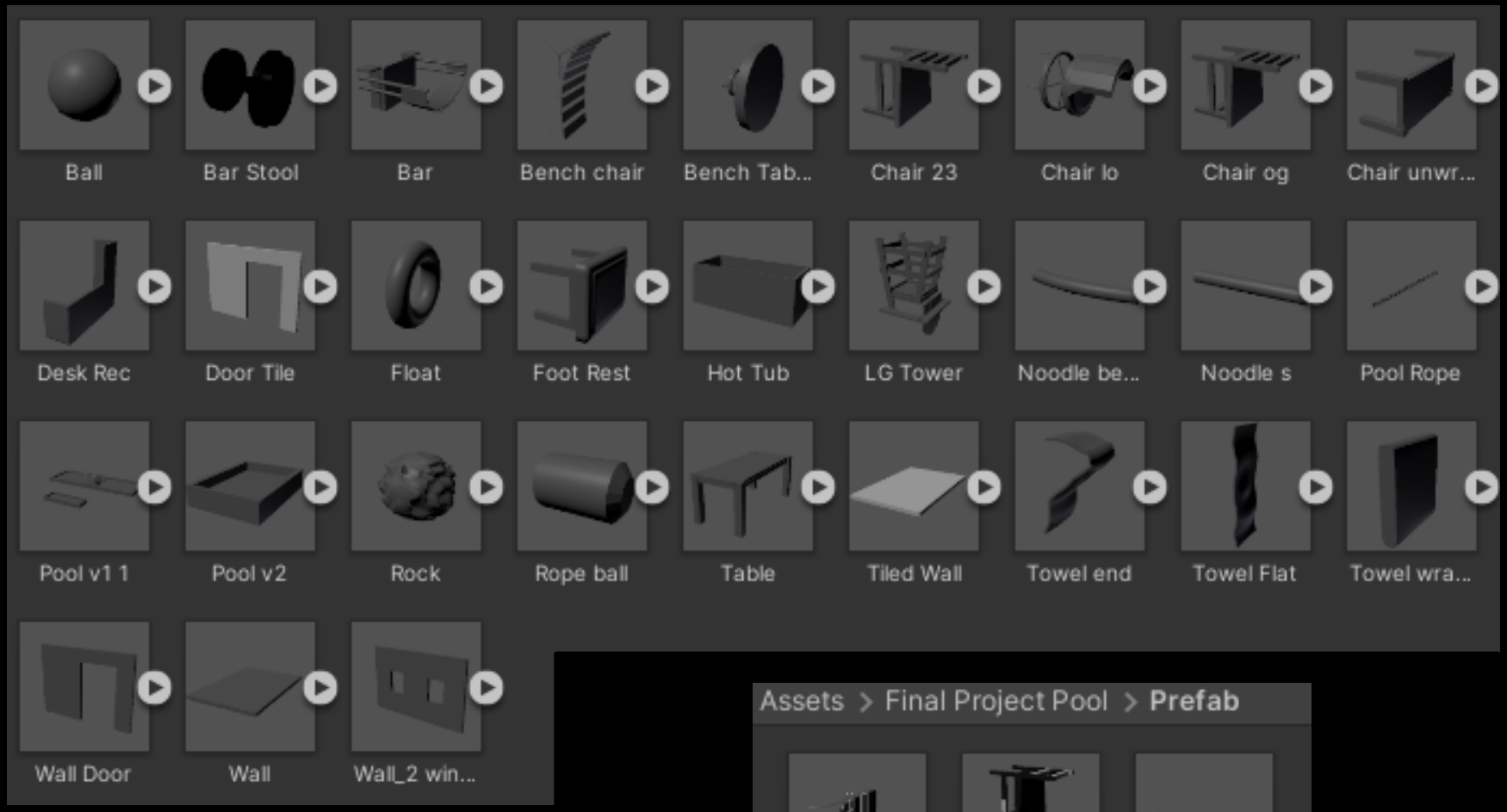
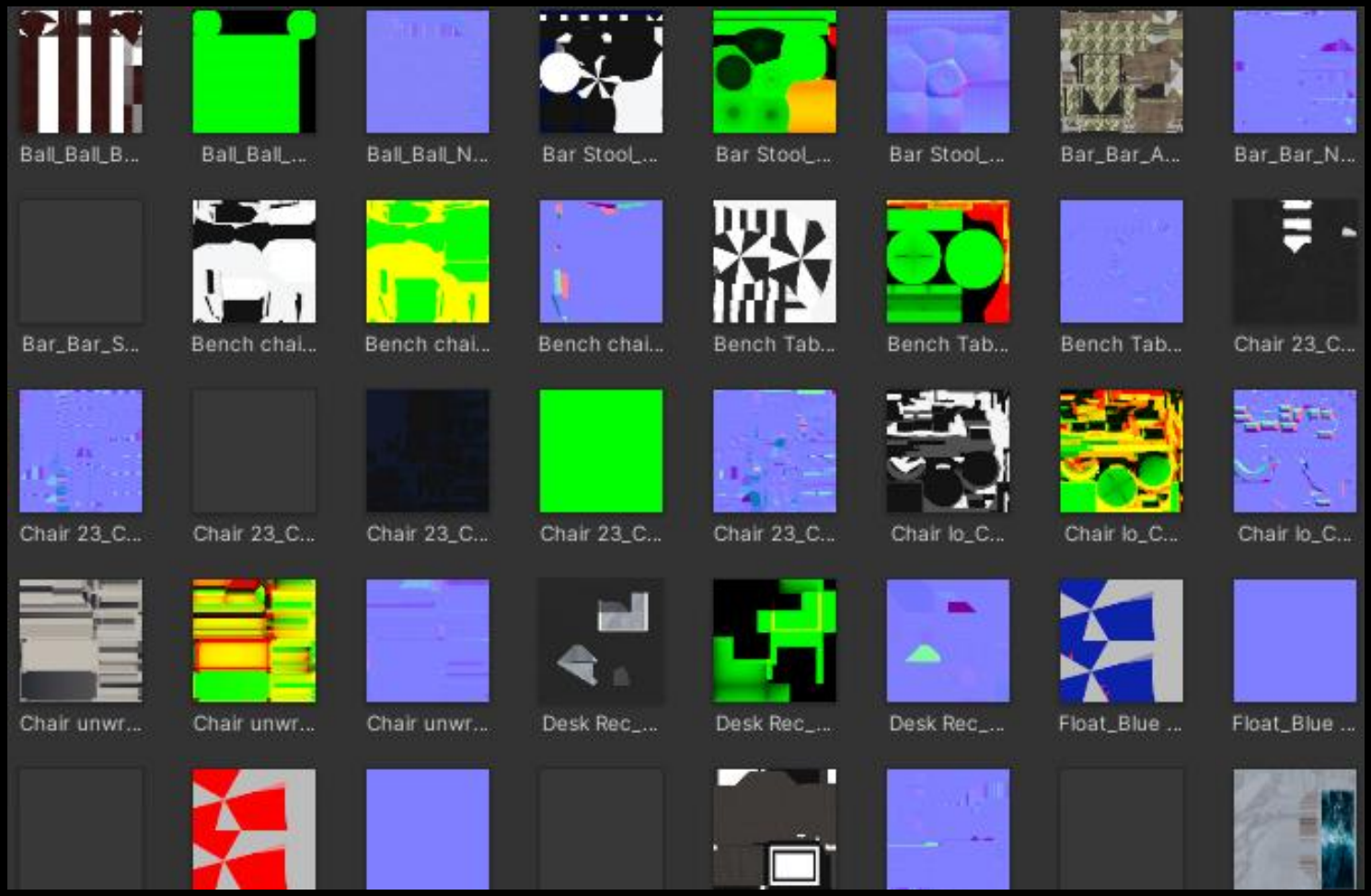
Unity: Materials



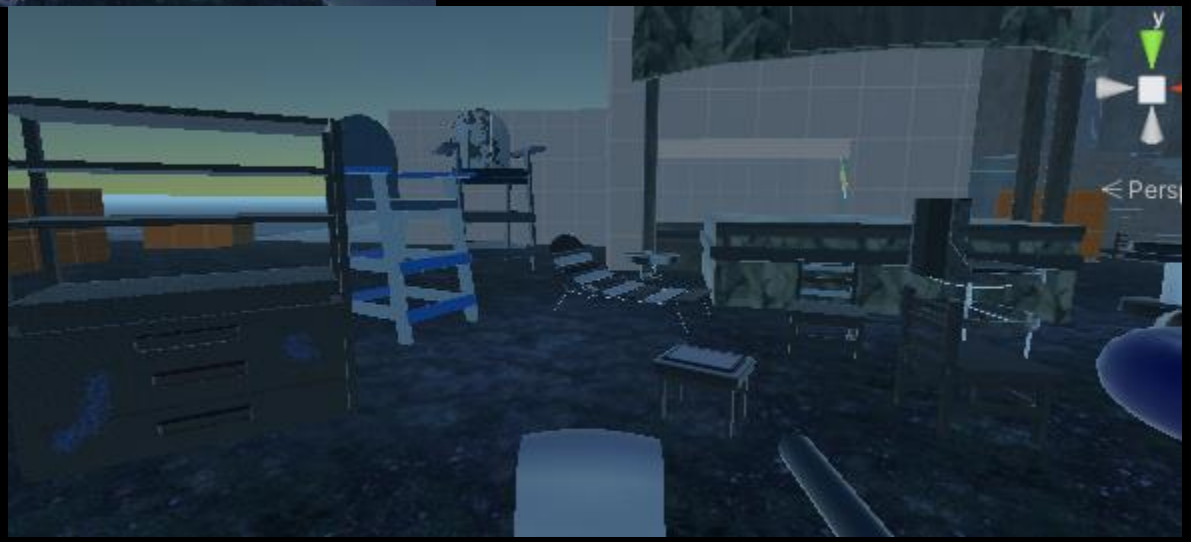
Unity: Models and Prefabs



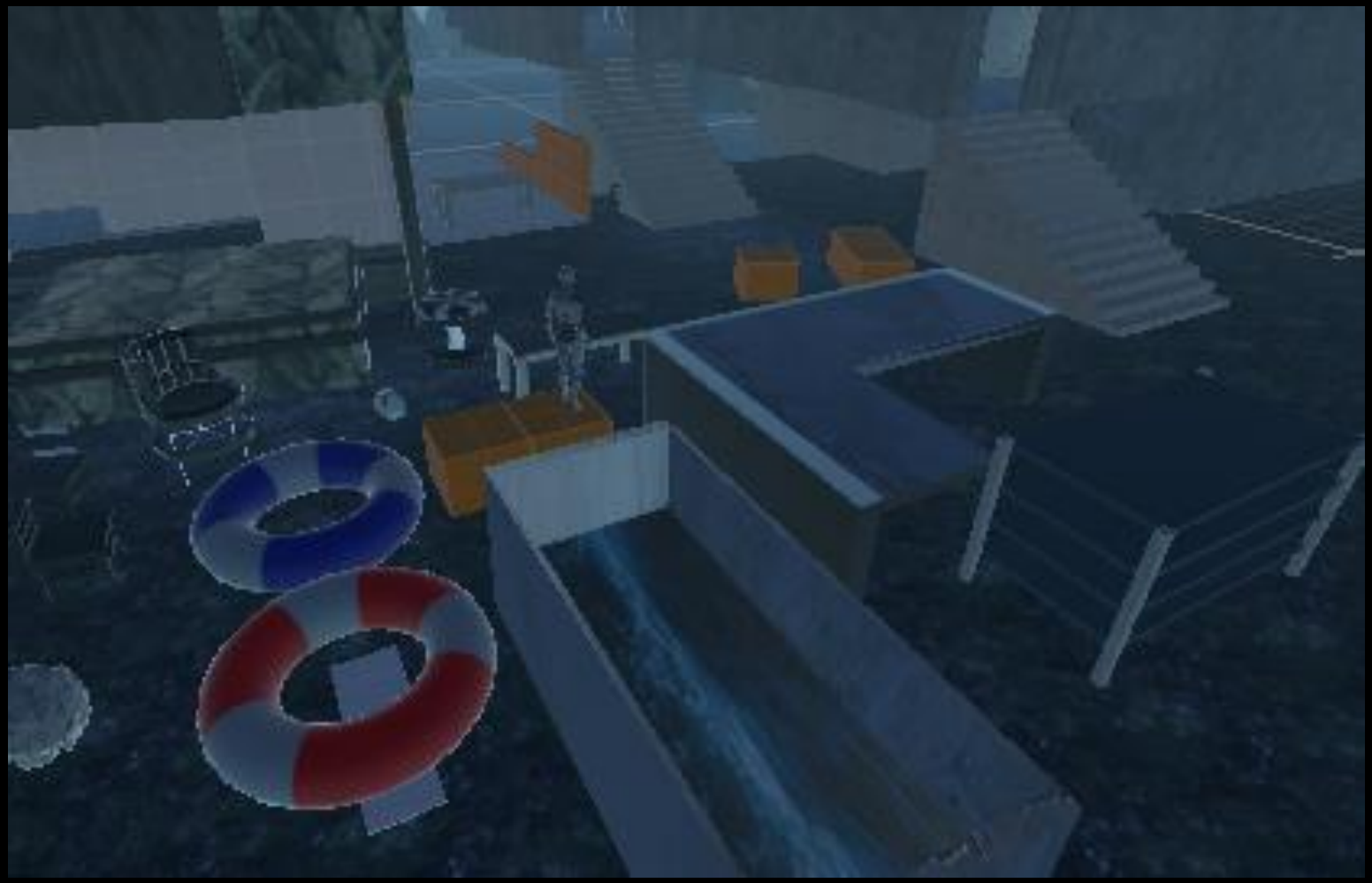
Unity: Textures (sample)



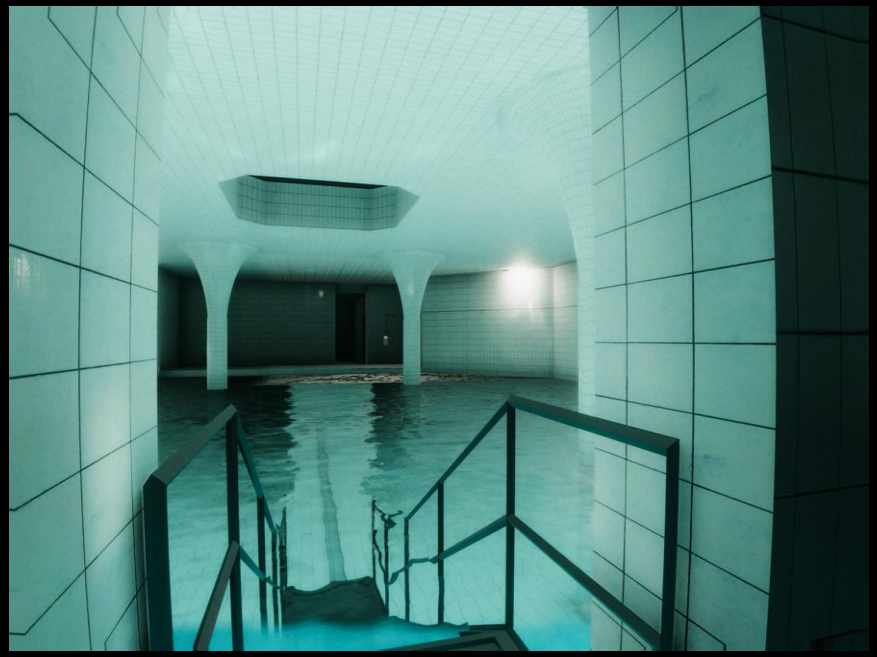
Unity: Asset on Display



Unity: Asset on Display (Cont.)



Concept Inspiration: Anemoiapolis



Liminal Space Game: Definition

As defined by the aesthetics.fandom.com wiki page: “The aesthetic known as a **Liminal Space** is a location which is a transition between two other locations, or states of being. Typically these are abandoned, and oftentimes empty - a mall at 4am or a school hallway during summer, for example. This makes it feel **frozen** and slightly **unsettling**, but also familiar to our minds.”

Example Settings: Wall Space and Textures

Example Settings: Props and Objects

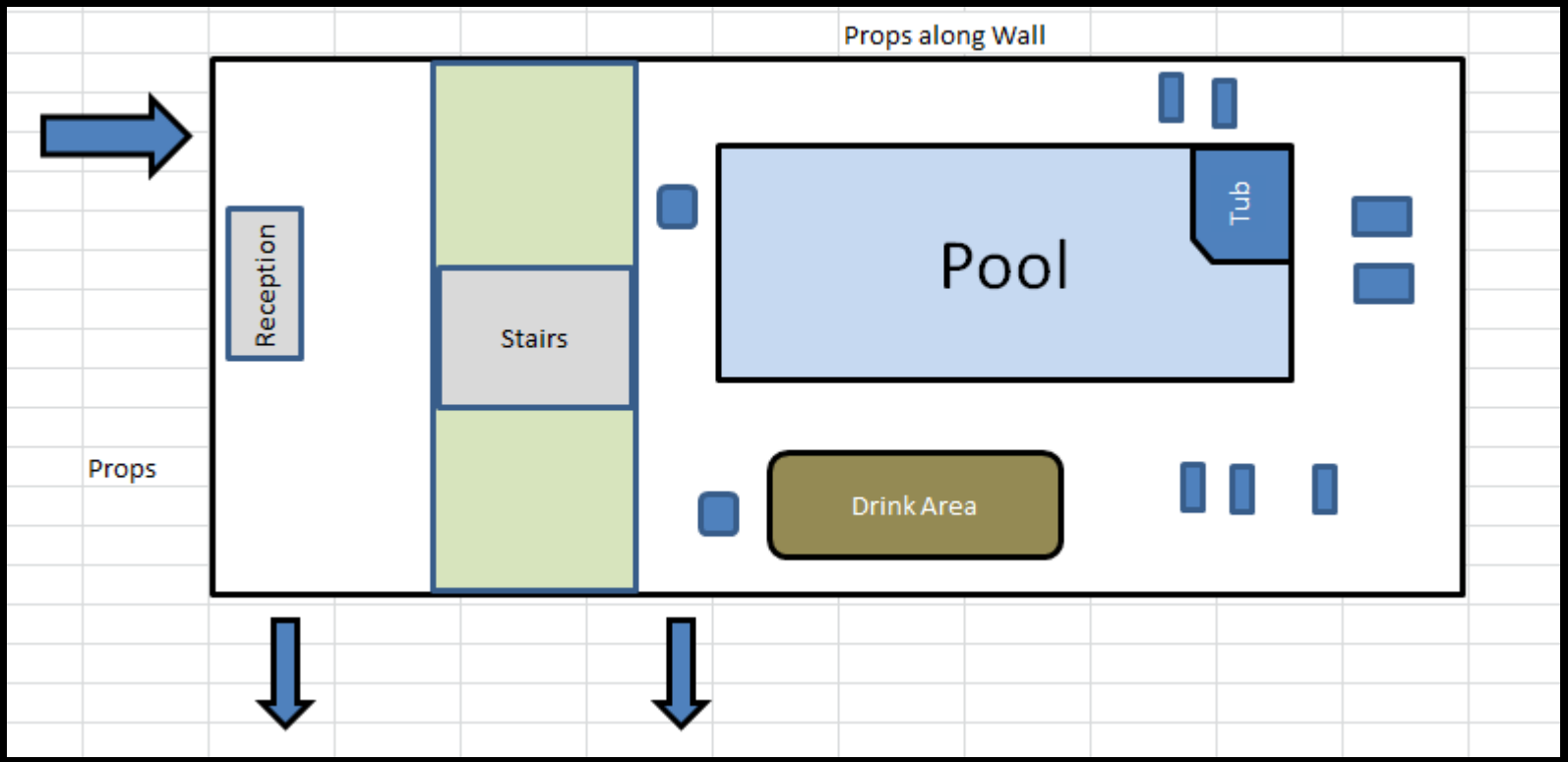
Example Settings: Light and Color

Asset List: (Updated 5/8/23)

Models:	
General Idea	Sub Items
Infrastructure	Walls
	Wall with doors
	Wall with windows
Other	Work Stool
	Gladius
	Shield
Pool Supplies	Beach ball
	Noodle
	Float tube
	Life Guard Floater
Pool Furniture	Chair lay down
	Chair lay down with Towel
	Side round table
	Sit chair
	Sit chair foot rest
	Umbrella
Pool	
Hot tub	
Life Guard Stand	Rope
	Umbrella

Models:						Status:
General Idea	Sub Items	Type	Material 1	Material 2	Material 3	
Infrastructure	Walls (Roof)		Concrete			Finished
	Wall with doors		Concrete			Finished
	Wall with windows		Concrete			Finished
	Floor		Marble			Finished
Other	Work Stool (Adjusted to office chair)	High	--			Finished
	Gladius		Steel	Wood		Finished
	Shield		Steel	Wood	Paint	Finished
Pool Supplies	Beach ball		Plastic			Finished
	Noodle		Plastic			Finished
	Float tube		Plastic	Paint		Finished
	Life Guard Floater		Plastic	Paint		Finished
Pool Furniture	Chair lay down		Plastic			Finished
	~~Chair lay down with Towel~~		~~Plastic~~	~~Fabric~~		Finished
	Side round table		Plastic			Finished
	Sit chair		Plastic			Finished
	Sit chair foot rest		Plastic			Finished
	Umbrella		Plastic	Fabric		Finished
Pool			Concrete	Texture		Finished
Hot tub			Concrete	Texture		Finished
Life Guard Stand						Finished
	Rope		Wood			Finished
	Umbrella		Wood	Fabric		Finished
Plants	~~Hanging Vines~~		~~Vines~~	~~Leaf~~		Skip
	~~House Plants~~		~~Vines~~	~~Leaf~~		Skip
Added:	Bar Area					Finished
	Bar Chair	High				Finished
	Pool	High				Finished
	Hot Tub					Finished
	Towel Flat					Finished
	Towel Wrapped					Finished
	Light Object					Finished

Floor Plan: Final Project

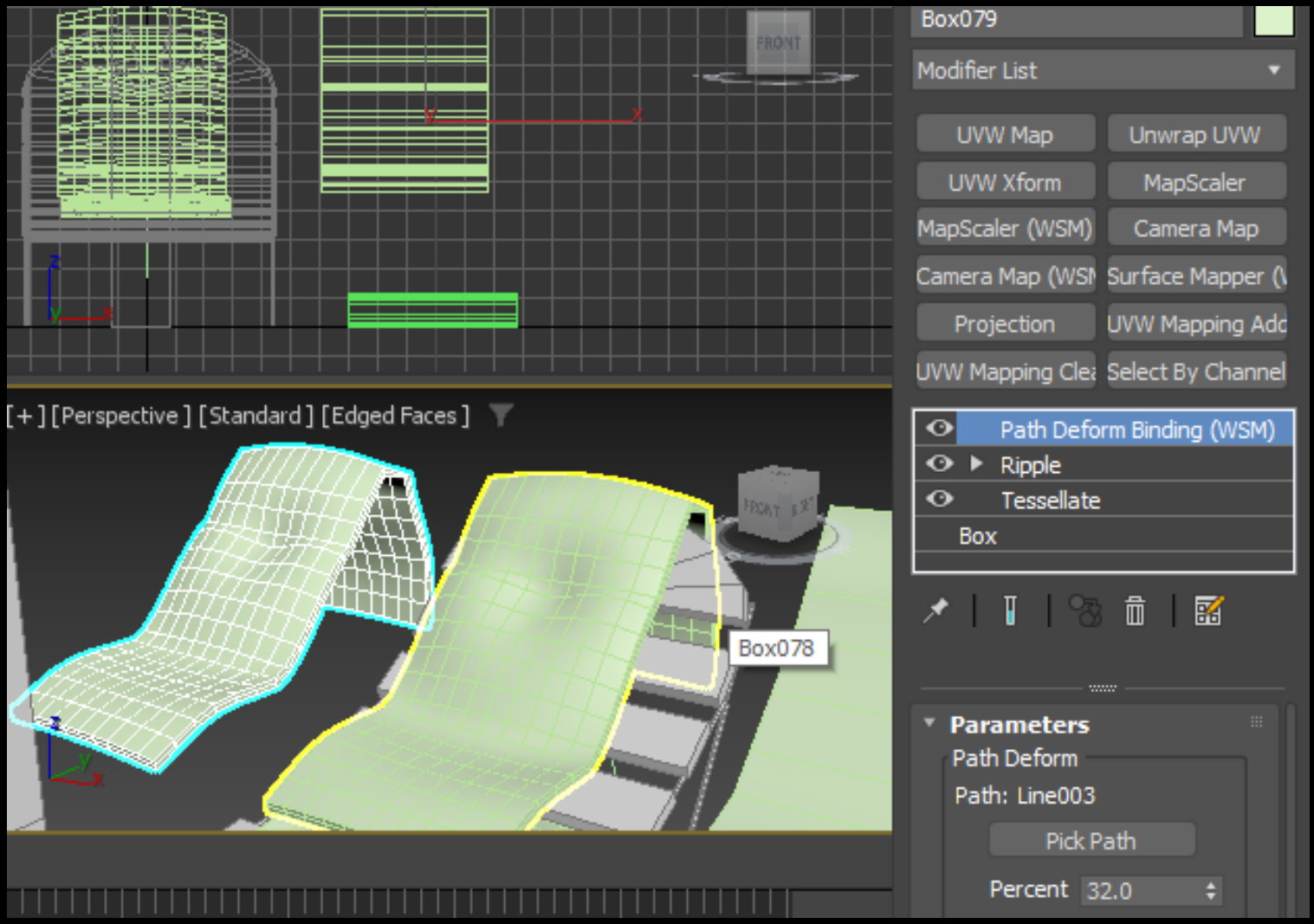


Asset List: Reference Images

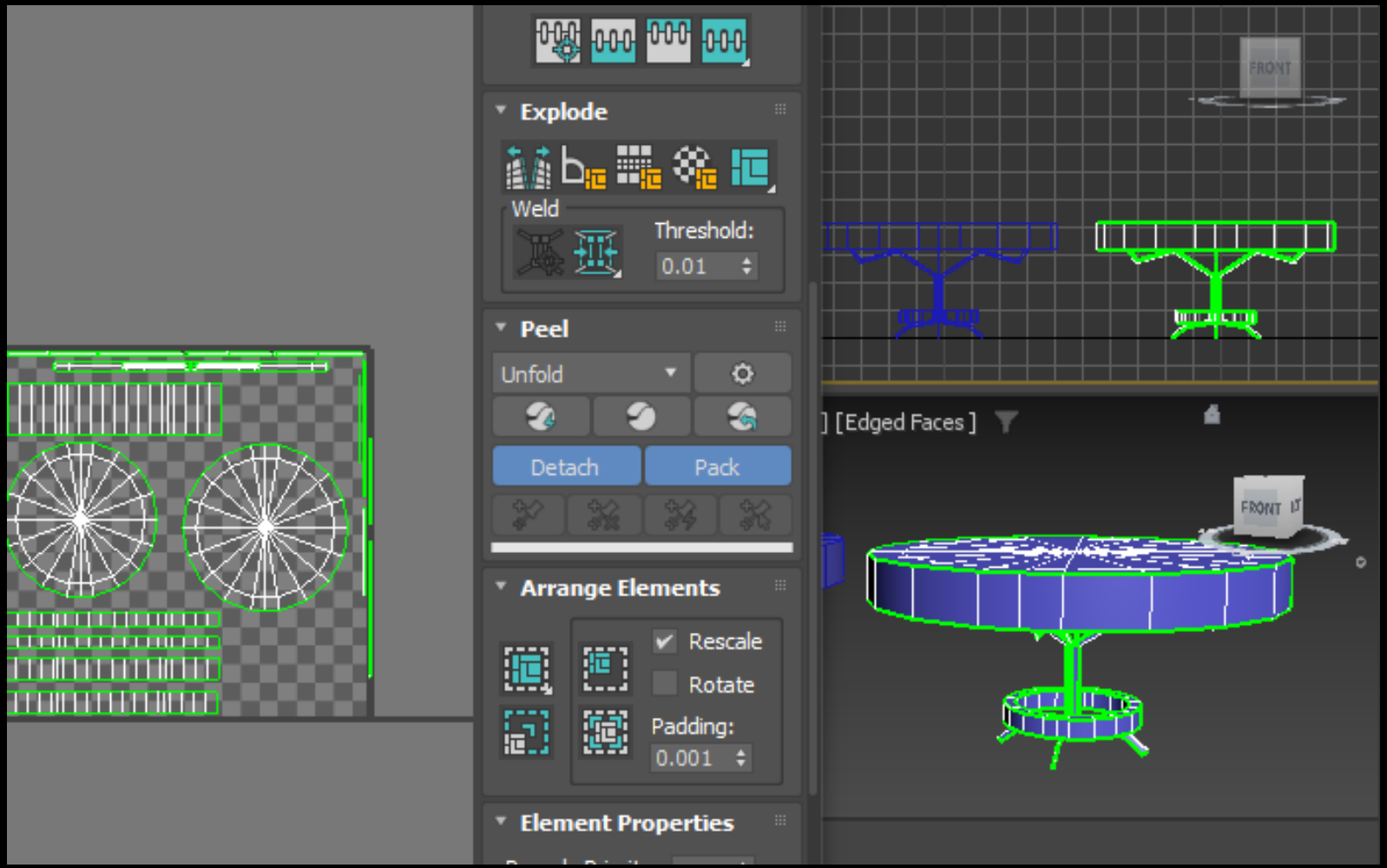
Asset:	Reference:
Walls	None
Wall with doors	None
Wall with windows	None
Work Stool	
Gladius	
Shield	
Beach ball	
Noodle	
Float tube	
Life Guard Floater	

Sit chair	
Sit chair foot rest	
Umbrella	
Rope	
Life Guard Chair	
LG Chair Umbrella	

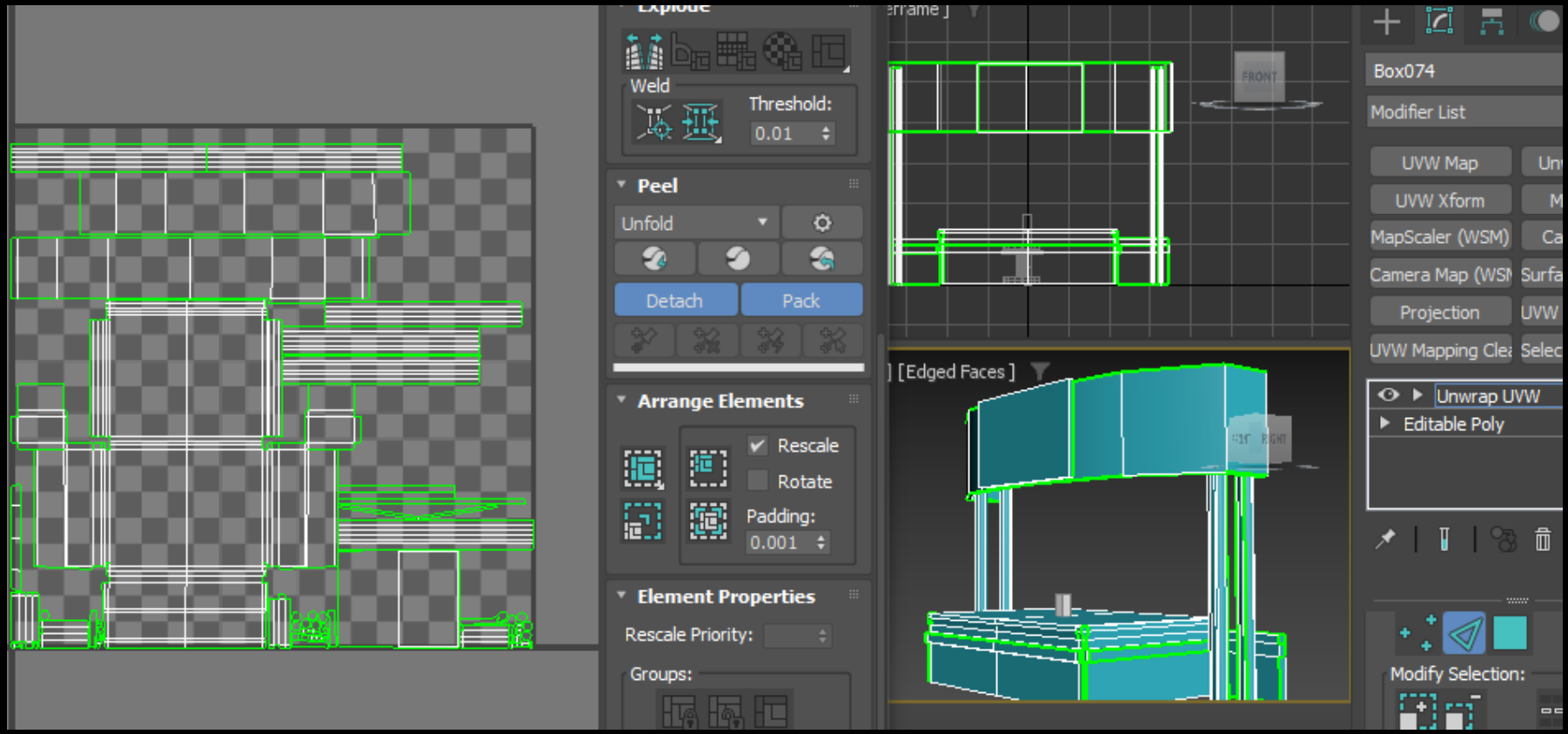
3D Max: Modifiers



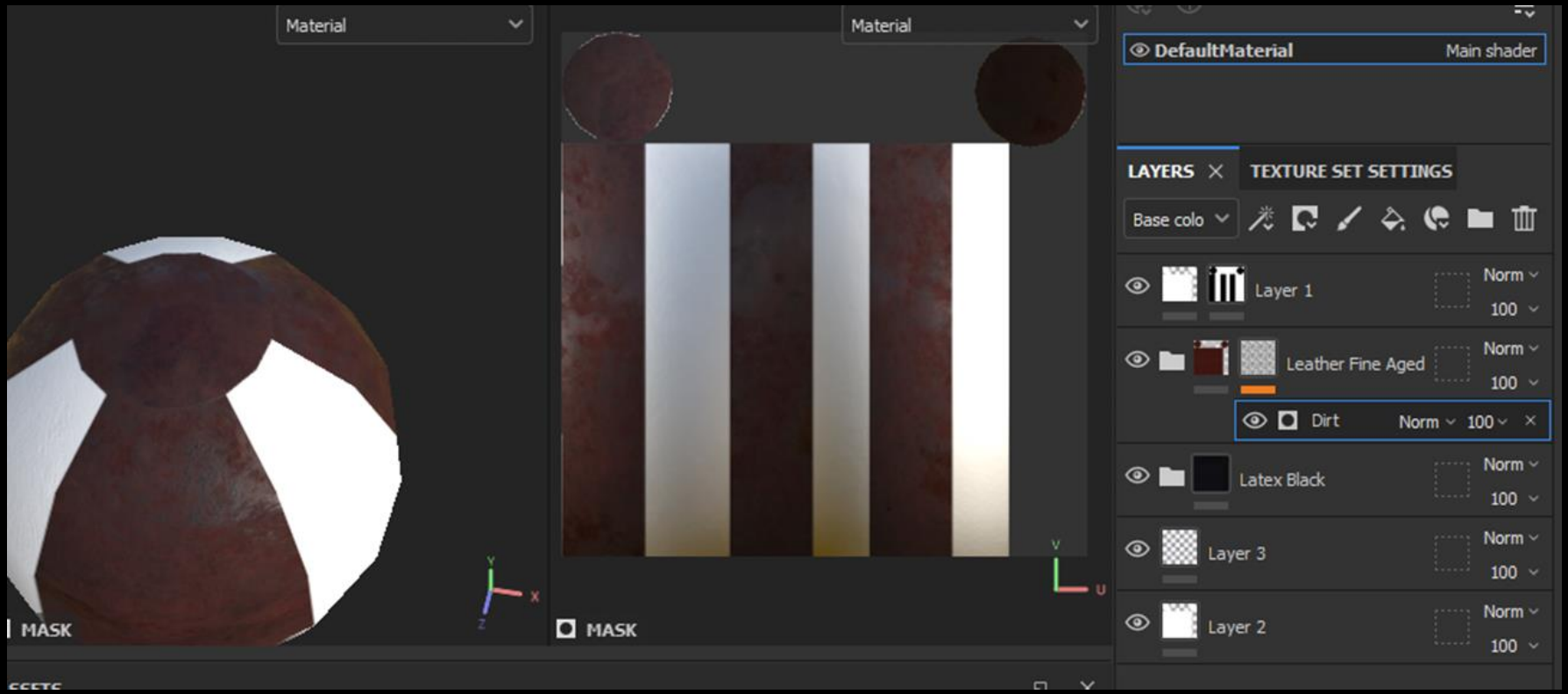
3D Max: UVs


Explode
Weld
Threshold:
0.01
Peel
Unfold
Detach
Pack
Arrange Elements
Rescale
Rotate
Padding:
0.001
Element Properties
FRONT
] [Edged Faces]
FRONT

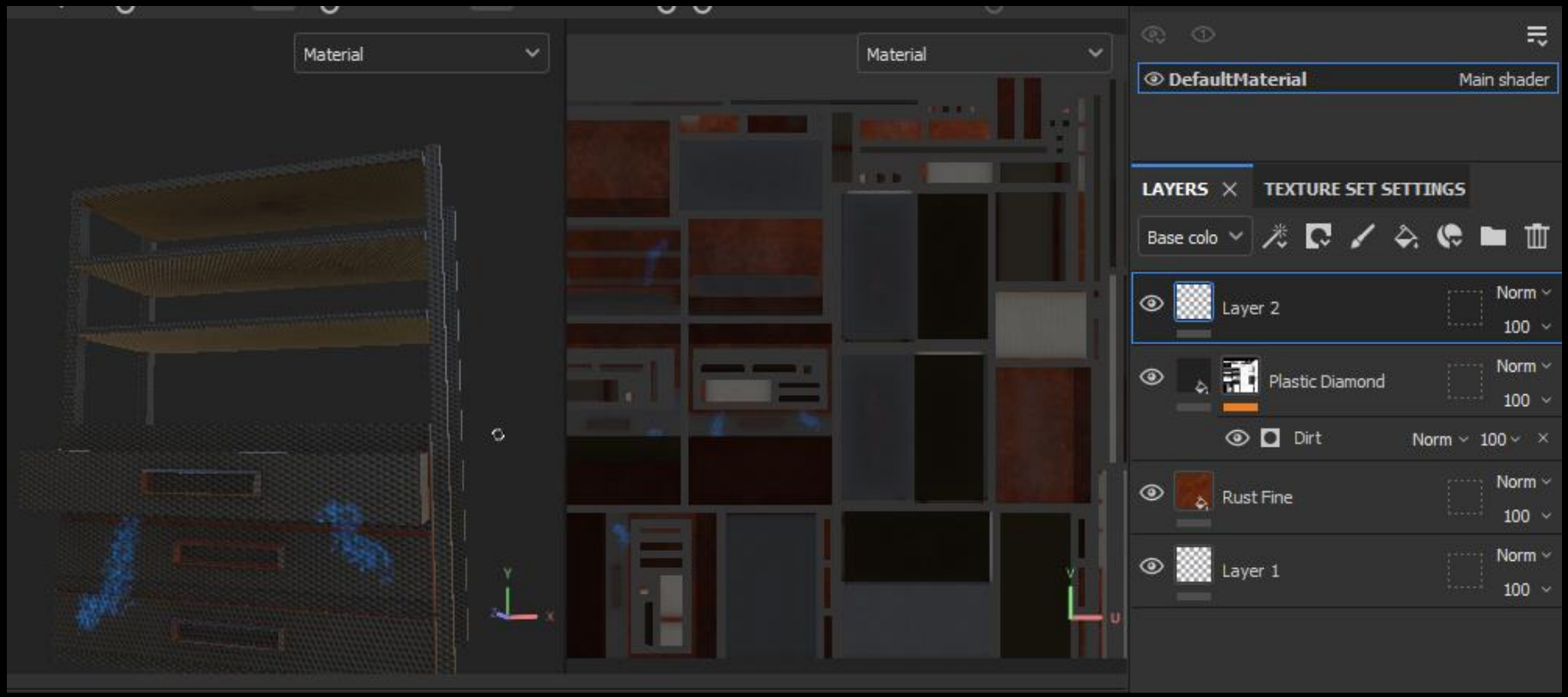
3D Max: Uvs (Cont.)



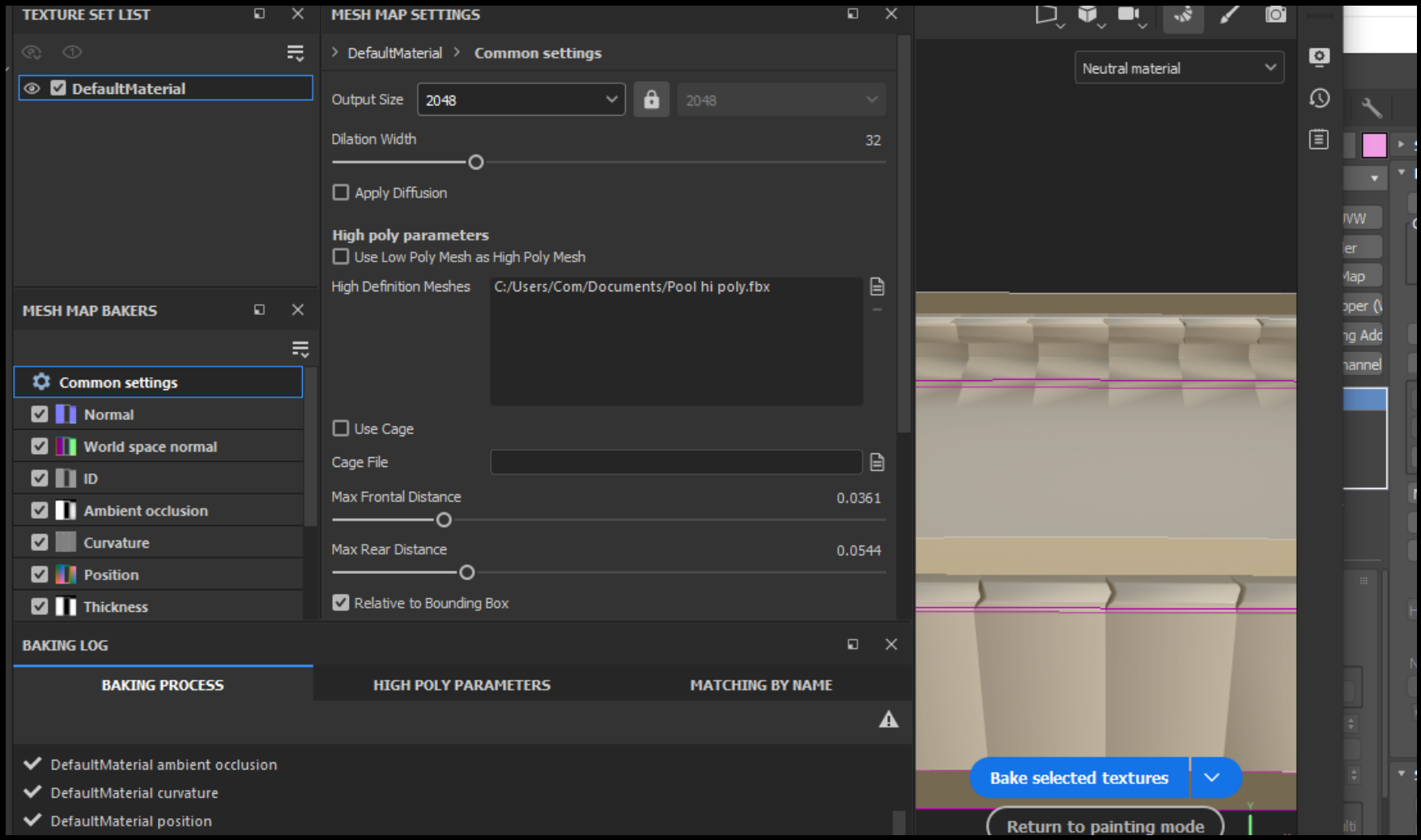
Substance: Texture Layers



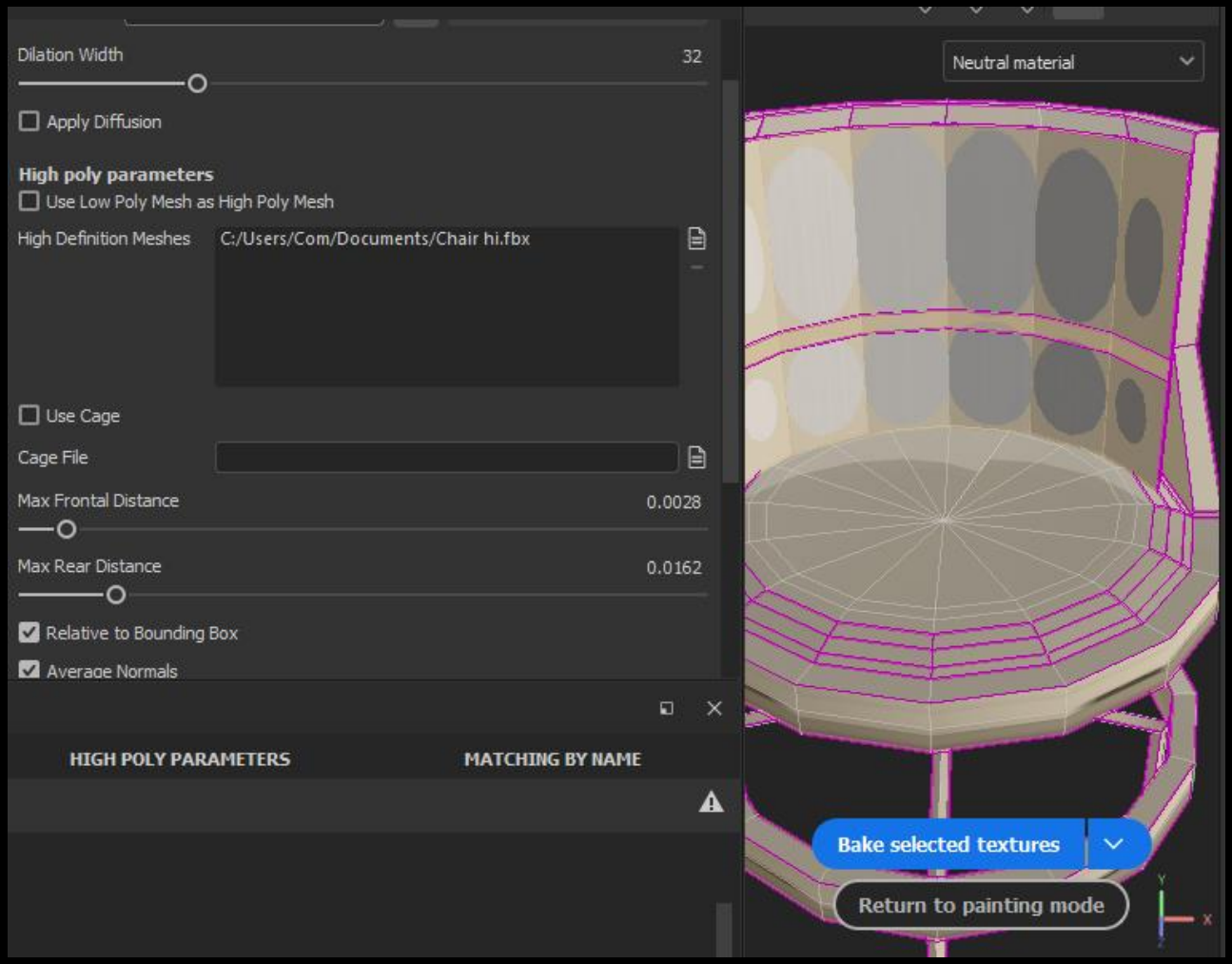
Substance: Masks and Generators



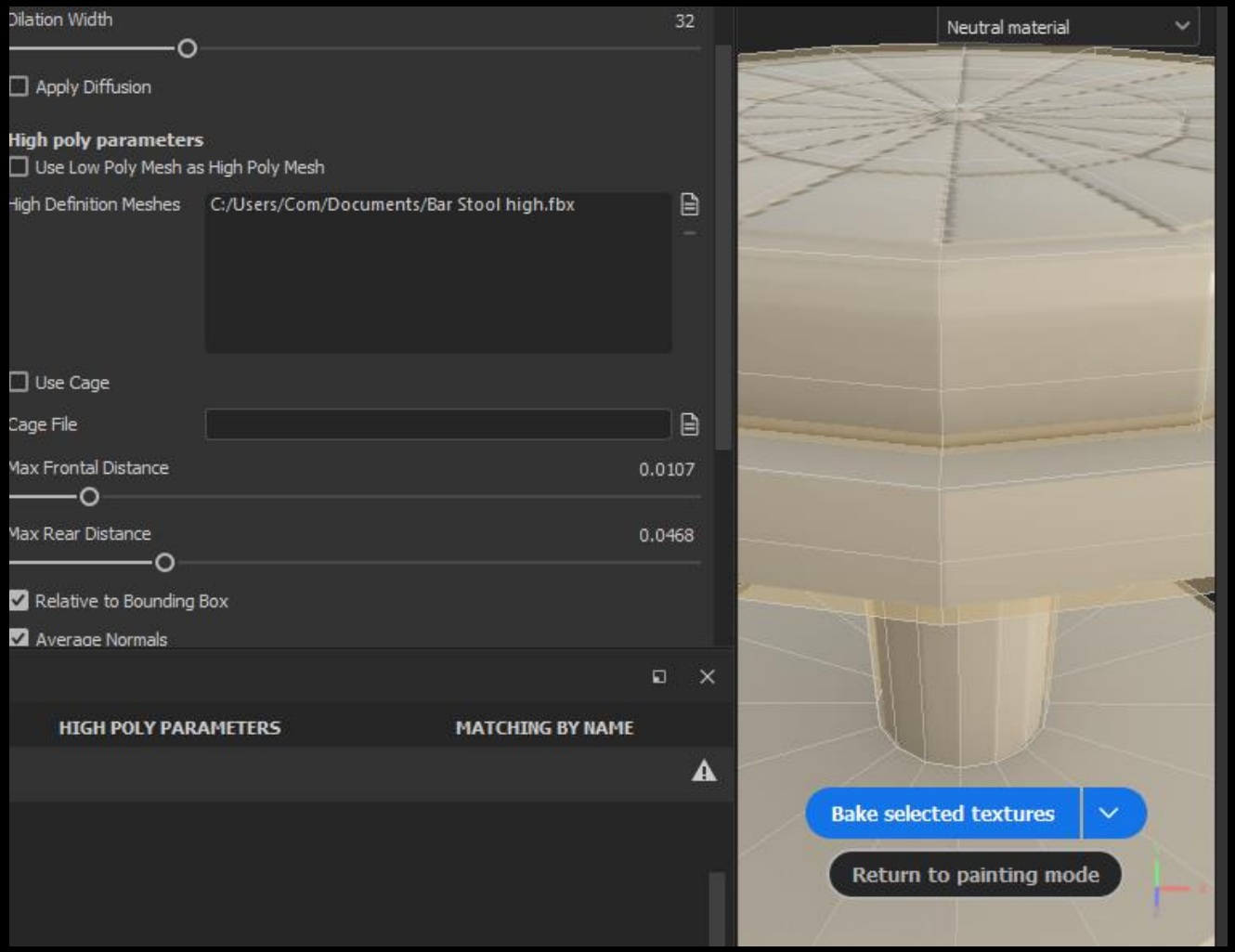
Substance: Hi Poly (Pool)



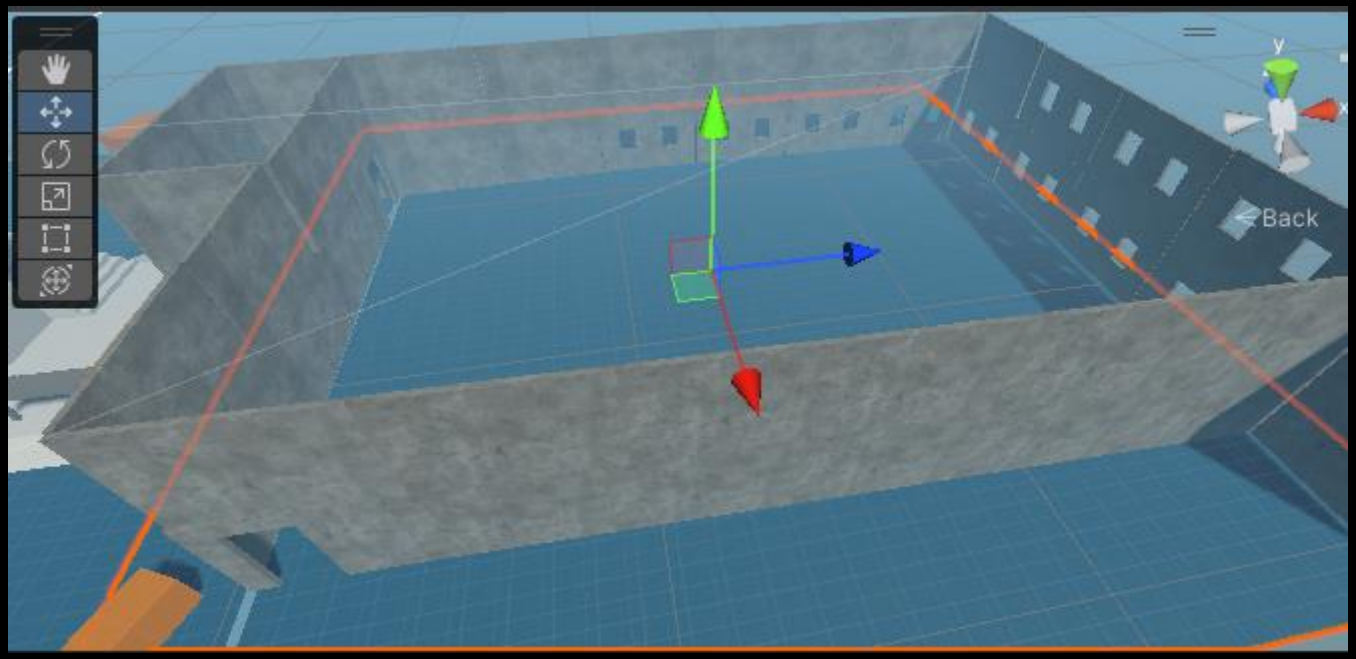
Substance: Hi poly (Chair)



Substance: Hi poly (Stool)



Unity: Early building



Texture Credits:

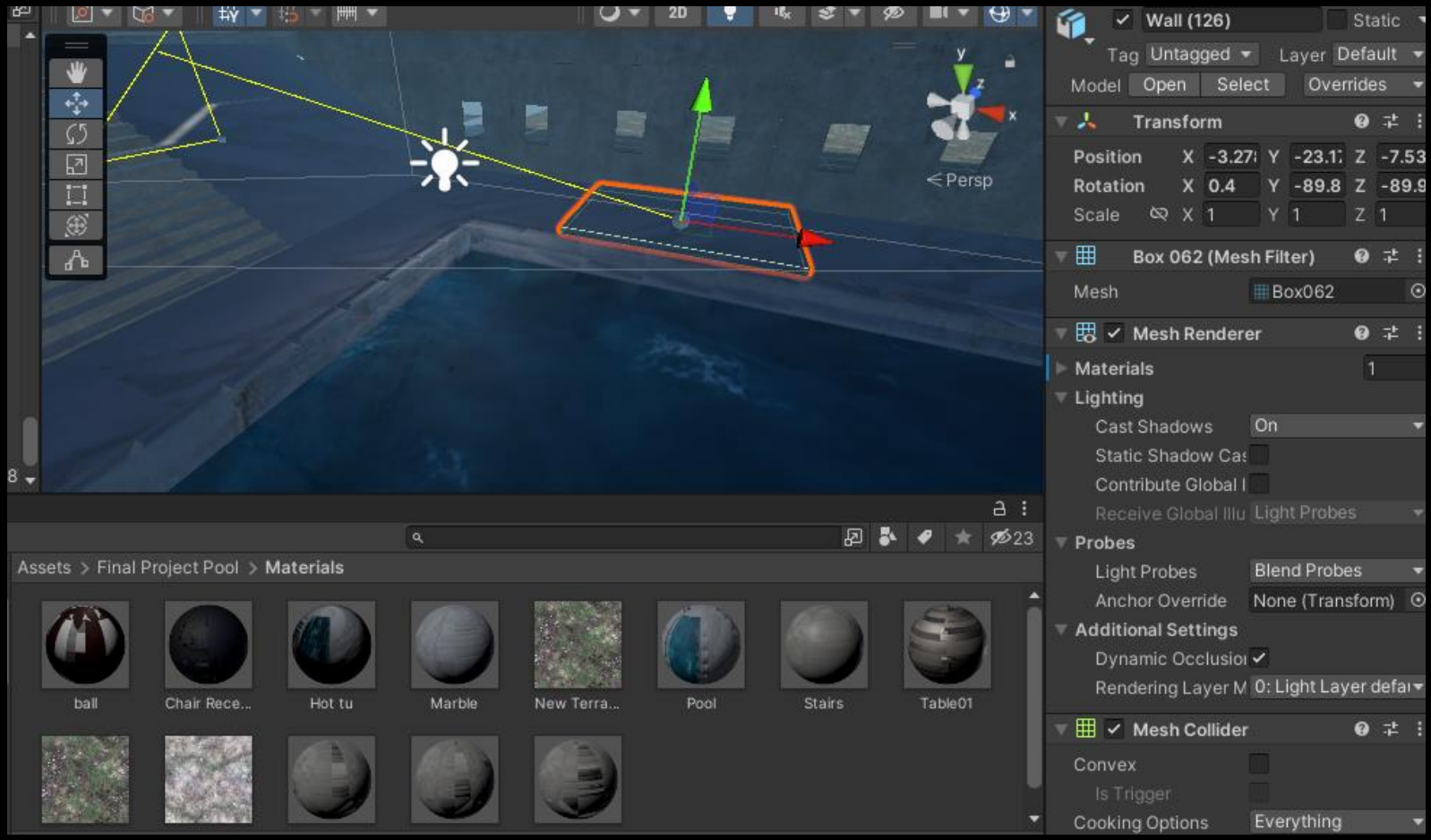
1. **Pond5.com**

https://www.pond5.com/stock-footage/tag/sea/

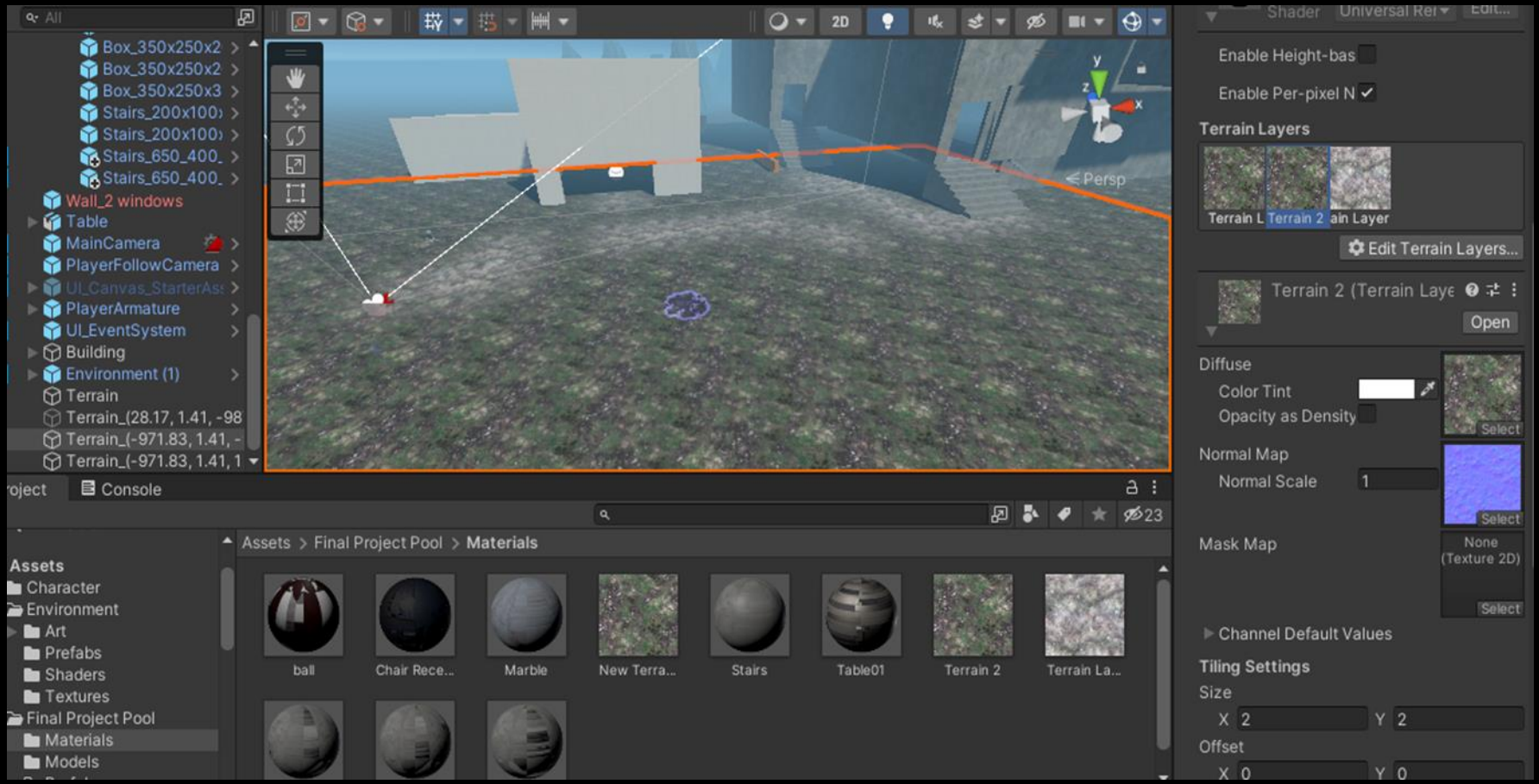
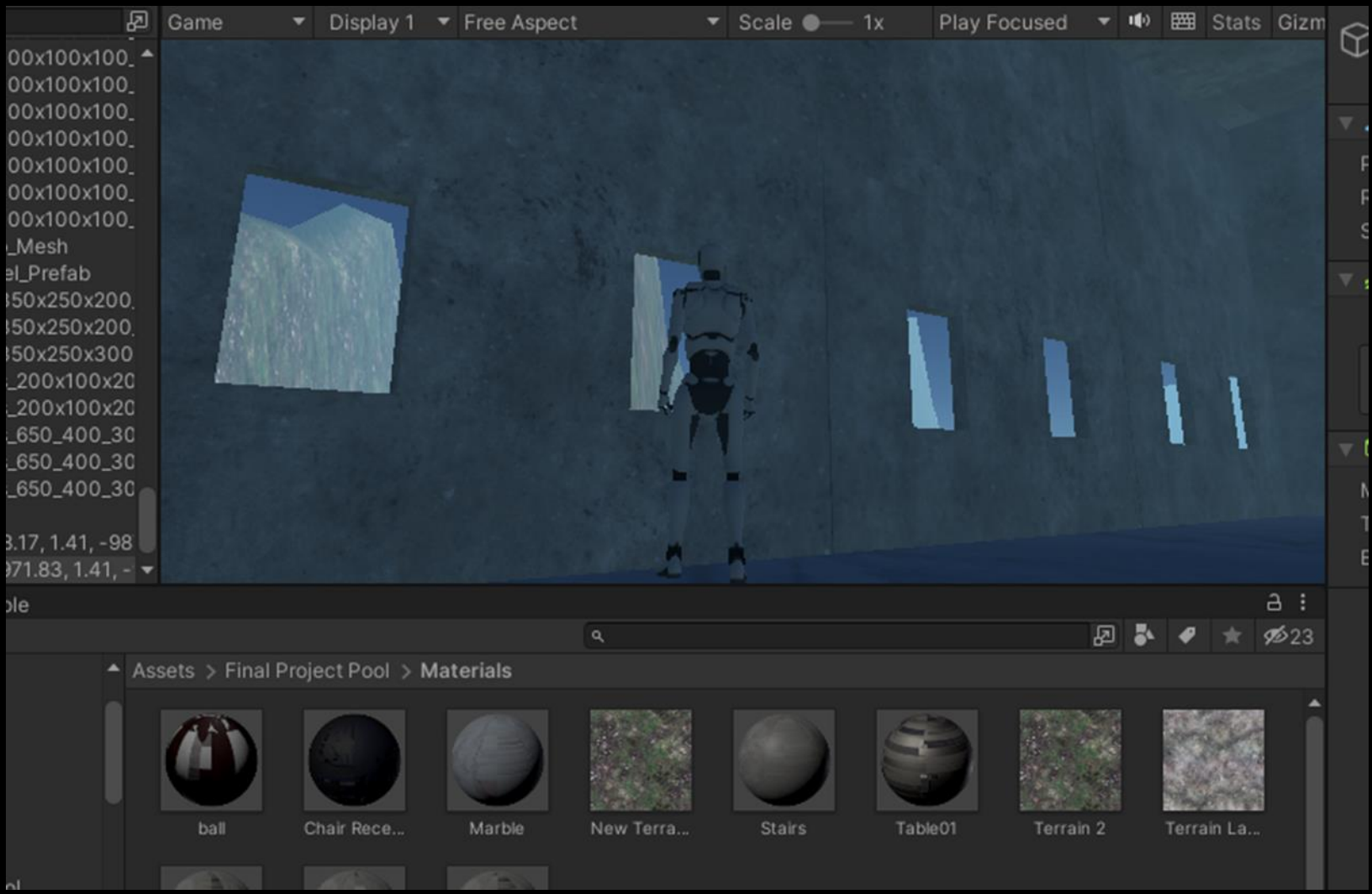
2. **4kwallpapers.com**

https://4kwallpapers.com/nature/ocean-waves-aerial-view-blue-water-pattern-sea-waves-5k-4605.html

Unity: Pool (Hi Poly)



Unity: Terrain (Variety)



Unity: Terrain (Mountain)